XBOX

LIVE ONLINE ENABLED

FLATOUT

www.flatoutgame.com

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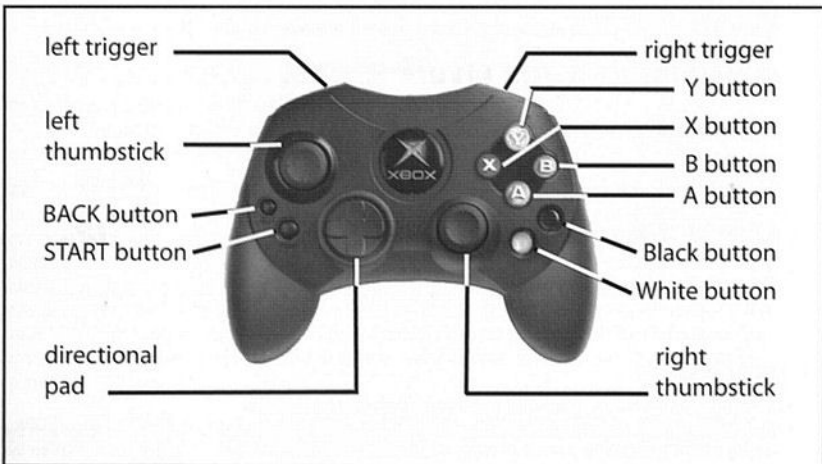ESRB

BUGBEAR
ENTERTAINMENT

EMPIRE

CONNECTING TO XBOX LIVE®
TAKE FLATOUT BEYOND THE BOX

Xbox *Live* is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, set up a Friends List with other players, see when they're online, and receive invitations play games. For games with multiplayer mode, invite your Friends to play, and talk to them in real-time as you play.

CONNECTING

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband internet connection and sign up for the Xbox *Live* service. To determine if Xbox *Live* is available in your region and for information about connecting to Xbox *Live*, see www.xbox.com/connect.

STARTING UP

- left trigger
- left thumbstick
- BACK button
- START button
- directional pad
- right trigger
- Y button
- X button
- B button
- A button
- Black button
- White button
- right thumbstick

USING THE XBOX® CONTROLLER

1. Connect the Xbox Controller to any controller port on the front of the Xbox console. For multiple players, connect additional controllers to available controller ports.

2. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *FLATOUT*.

INTRODUCTION

FLATOUT is a close-pack, high-octane, merciless racing game, where ruthless drivers wreck their souped-up cars and demolish racing tracks while battling it out for victory and prize money!

CONTROLS

All menus within *FLATOUT* are navigated in the same way.

Use the directional buttons or the left thumbstick to highlight a menu item and press the Ⓐ button to select an option. Press the Ⓑ button to go back to the previous menu screen.

Use the directional buttons or the left thumbstick to cycle through choices or move sliders.

DEFAULT CONTROLS

Command	Menus	In-Game
left thumbstick	Navigate Menu options	Turn Left / Right
directional buttons	Navigate Menu options	Turn Left / Right
Ⓐ button	Select Menu Option	Handbrake
Ⓨ button		Gear Up (Manual Gears)
Ⓧ button		Gear Down (Manual Gears)
Ⓑ button	Go Back a screen	FlatOut Nitro Boost / Release Rag-Doll (in Rag-Doll Sports Mode)
R Trigger		Accelerate / (Slow Motion Rag-Doll)
L Trigger		Brake (Hold for Reverse)
BLACK Button		Look Behind
White Button		Reset Car
START button		Pause the Game
BACK button		Change View

GAME SCREEN

Total Time
Lap Time
FLATOUT Meter
Mini-Map

Position
Current Lap/Total Laps
Rev Counter
Current Gear
Speed

MAIN MENU

Press the **A** button or START button from the title screen to access the Main Menu.

PLAYER PROFILES

The first screen you will be presented with is the Player Profile screen. From here you will be able to create a new profile or continue with a saved profile. Your profile contains all the information about your Career progress, game settings and lap times.

CREATE NEW PROFILE

Press the **A** button to create a new profile. Enter your name using the on-screen keyboard then select DONE. Select either the Male or Female character, and then select either the NORMAL or PROFESSIONAL handling model.

To continue with an existing profile, press right on the directional pad until your profile appears then press the **A** button to continue.

To Delete a profile, make sure the profile you want to delete is selected then press the **Y** button.

NOTE: You can create up to 7 profiles, so that each player can experience and play-through the Single Player game without afecting someone else's game.

SINGLE PLAYER
CAREER MODE

You start the Career Mode with $4,000 in your pocket and an empty garage. The idea is to win races to progress through the game while earning money as you go. The money can then be used to upgrade your car in the Tuning Shop or save your cash to buy a new car from the Car Dealer.
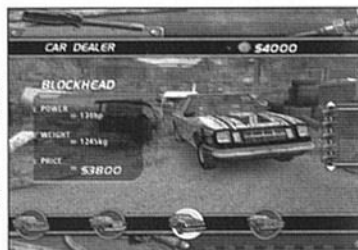
There are three tournaments to compete in, Bronze, Silver and Gold. Only the Bronze Class will be available to play at the start. You must complete the Bronze Class to unlock the Silver Class and complete the Silver Class to unlock the Gold Class.

Car Dealer

Your first stop should be the Car Dealer. Only the first five cars are available to buy in the Amateur Class. After your selection you can either opt to go straight for the first race, or have a look around the Tuning Shop (assuming you have some money left to spend)?

NOTE: All purchases in **FLATOUT** are permanent and will be automatically saved.
TIP: Press up or down on the directional pad or the left thumbstick to change the color of the selected car.
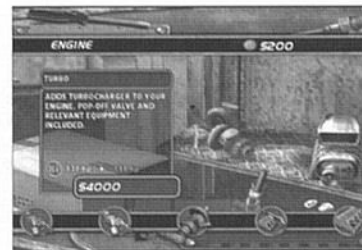
Tuning Shop

The Tuning Shop allows you to upgrade 6 main areas of your car. Each main area contains various items to upgrade, these are:

ENGINE	Achieve increased torque, horsepower, efficiency and durability by purchasing race-prepared parts to improve engine efficiency and power.	**Tuning Kit** **Turbo** **Port and Polish** **Engine Balancing** **Filter Kit** **Carburetor and Manifold**
DRIVE TRAIN	Minimize power loss and prepare the drive train for higher power output and harsher race conditions. Increased shifting speed and power transfer by reducing inertia and friction.	**Clutch** **Flywheel** **Transmission**
EXHAUST	Improved gas flow speed with minimal restrictions in the exhaust system allows your engine to output more power.	**Exhaust** **Exhaust Manifold**
SUSPENSION	Improve the handling and traction by upgrading your suspension. Remember power is nothing without control.	**Shocks**
TIRES	Power means little if you can't slow down. The better the brakes, the more aggressively you can drive by breaking later. Of course breaking power is useless if you don't have the tires to handle it.	**Tires** **Brakes**
BODY	Upgrade the framework and bodywork of your car for reduced risks, addeds safety and all new driving comfort.	**Body Upgrade**

Each area gives you various options of how you can upgrade your car. For example, selecting ENGINE will give you various engine upgrades such as Tuning Kits, Turbos and Carburetors.

Statistics

There are two parts to the Statistics page, your current Car Specifications and the overall Career Statistics.

The Car Specifications page shows you detailed information about your car along with any upgrades purchased from the Tuning Shop.

The Career Statistics page shows you your Career progress including your current class, total distance covered, Percentage of the Game Completed and Total Money earned.

Race

When you are ready to get into the action select Race from the menu. Next, select the class you want to race in. The Bronze class consists of 9 tracks with the first 3 tracks available to compete on; the rest of the tracks must be unlocked. In order to progress through the game and unlock the tracks, you must finish each race in the top 3. Money is awarded for all positions except last place (8th).

FlatOut Meter

The **FLATOUT** Meter increases when you smash into interactive scenery or the other cars. When the **FLATOUT** Meter is partially full (a red light will flash just above the meter), you can go into **FLATOUT** mode, which gives you a Nitro boost for as long as the button is pressed or until the **FLATOUT** Meter is empty.

Race Over / Replay

At the end of the race you will be presented with the Race Over screen, this screen shows your position and the position of the other vehicles including all the lap times. Pressing the Ⓐ button will take you to a replay of the race. The following options are available.

Exit   Restart   Slow Motion   Pause   Fast Forward

Race Results Screen

After the race you will be taken to the Race Results screen. This screen will show you your position in the race, how much money (if any) you have won and if you have unlocked any tracks.

Destruction Smash Screen

The Destruction Smash screen shows you how much bonus money you have earned by smashing into the trackside scenery.

QUICK RACE

The Quick Race mode allows you to play a one off race against the computer controlled cars. Select your car, then select whether you want to race with Manual, or Automatic gears. Only the first three standard tracks are available to play plus any tracks that have been unlocked through the Career Mode.

TIME TRIAL

The Time Trial mode allows you to play a one off race against the clock. Your total time and your best time lap times are recorded.

BONUS

There are 3 Bonus Tracks, 3 Demolition Arenas and 6 Rag-Doll Sports events to compete in.

Bonus Tracks

The Bonus Tracks consist of fairly simple and small tracks, designed to create maximum mayhem in a short space of time.

Demolition Arenas

The Demolition Arenas are circular bowls where the player has to survive against the other 7 AI cars. Your reward depends on the amount of time it takes for you to destroy the other cars and be the last car standing!

Rag-Doll Sports

This mode is divided into six sports. All of the sports incorporate the use of the Rag-Doll driver. For example, the objective in the Long Jump is to propel your driver as far as possible down the Long Jump pit. All of the sports comprise of three turns, which are added together and the total at the end being your final score.

Long Jump - Propel your driver as far as you can down the Long Jump Pit.

High Jump - Propel your driver as high as you can.

Darts - Propel your driver at the giant Dart Board to achieve the highest score. Usual Darts scoring applies.

10-pin Bowling - Propel your driver towards the pins. Knock down as many as you can in three goes.

Clown's Face - There is a giant 2D wooden Clown with targets cut into it. You have to propel your driver to land in the targets to score points.

Bullseye - Propel your driver towards the target. The center of the target gives you the highest score whereas the outer edges give you the lowest score. Try to get your driver as close to the center as possible.

MULTIPLAYER
XBOX LIVE!

XBOX *Live* is a high-speed or broadband internet gaming community where you can create a permanent gamer identity, set up a Friends List with other players, see when they're online, invite them to play and talk to them in real-time as you play.

Before you can play **FLATOUT** online, you need to connect your XBOX console to a high-speed or broadband Internet connection and sign up for the XBOX Live service. To determine if XBOX *Live* is available in your region and for information about connecting to XBOX *Live*, see www.xbox.com/connect and select your country.

SIGNING IN

If you are not already signed into XBOX *Live*, you will be prompted to Sign In. Your XBOX *Live* account will be listed, if not you will need to create a new account. To create a new account, select New Account from the menu then follow the on-screen instructions to complete set-up.
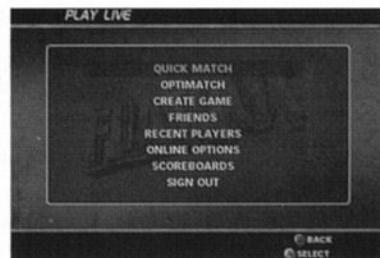
PLAY LIVE
Quick Match

Selecting Quick Match will search the Internet for any available games. No game preferences are taken into account. You will automatically join the first available game.

OptiMatch™

OptiMatch allows you to search for a specific game on XBOX *Live*. Use the options to define what type of game you are looking for.

Handling	ANY/NORMAL/PROFESSIONAL
Track Type	ANY/FOREST/PIT/TOWN/WINTER/RACE/BONUS
Track	Select a specific track
Laps	1-10
Cars	ANY/BRONZE/SILVER/GOLD, or a specific car e.g. BLADE.
Car Upgrades	NONE/MEDIUM/ALL
Damage	Select whether the damage system affects your handling. YES/NO
RagDoll Release	YES/NO
Rated Game	YES/NO
Language	ANY/Use this to find games of a specific language

Create Game

You can create your own game by defining these various options:

Handling	Select either the Normal or Professional driving model.
Track Type	Select the track environment you wish to race on from, Forest, Pit, Town, Winter, Race and Bonus.
Track	Select the actual track to race on.
Laps	Select the number of laps from 1 to 10.
Cars	Select a class of car, Bronze, Silver or Gold, a specific car e.g. BLADE, or ANY.
Car Upgrades	Select between NONE, MEDIUM or ALL Upgrades. *Note: the Level of upgrades are added to your car automatically, you cannot select individual components.*
Damage	Select whether the damage system affects your handling. YES/NO
RagDoll Release	Select to have the RagDoll feature either ON or OFF.
# Players	Select the maximum number of players, 2-8.
#Reserved for Friends	Select the number of reserved places you want for invited friends. *NOTE: Rated Game must be set to NO.*
Rated Game	Select whether the game should be a rated game or not.
Language	Set the language of the game. Only those searching for this language will find the game.

Friends

Access your Friends list, check their status, accept or decline invites.

Recent Players

Shows the last 10 players you have played with on XBOX *Live* since you last signed in.

Online Options

Appear Offline	YES/NO
Voice Through Speakers	YES/NO
Save Changes	

Scoreboards

View the worldwide scoreboards for **FLATOUT**. See where you and your friends are ranked.

Sign Out

Sign out of XBOX *Live*.

Lobby

You will reach the Lobby after you have either created a game or just joined a game.

From the Lobby, as either the Host or Client, you will have to select your car. Press the Ⓐ button to go to the Car Dealer screen. The choice of cars will be dictated through the settings the host has chosen.

Once everyone has connected and chosen a car, it's up to the Host to Start the Game by pressing the Ⓐ button.

SYSTEM LINK

System Link allows you to play a Multiplayer game with up to 8 connected Xbox video game systems.

Join Game

Select Join Game to scan the local network for any System Link game that has been created. If a game is found, you will then be taken to the Lobby.

Host Game

If you choose to be the host, you will be able to create a game by defining various options. These are:

Handling	Select either the Normal or Professional driving model.
Track Type	Select the track environment you wish to race on from, Forest, Pit, Town, Winter, Race and bonus.
Track	Select the actual track to race on.
Laps	Select the number of laps from 1 to 10.
Cars	Select a class of car, Bronze, Silver or Gold, a specific car e.g. BLADE, or ANY.
Car Upgrades	Select between NONE, MEDIUM or ALL Upgrades. *Note: the Level of upgrades are added to your car automatically, you cannot select individual components.*
Damage	Select whether the damage system affects your handling. YES/NO
RagDoll Release	Select to have the RagDoll feature either ON or OFF.

Lobby

You will reach the Lobby after you have either created a game or just joined a game.

From the Lobby, as either the Host or Client, you will have to select your car. Press the Ⓐ button to go to the Car Dealer screen. The choice of cars will be dictated through the settings the host has chosen.

Once everyone has connected and chosen a car, it's up to the Host to Start the Game by pressing the Ⓐ button.

SPLIT SCREEN

Select Split Screen to play either a 2-player or 4-Player game. The Split Screen race is a one off race against other human opponents.

Players select their preferred car from the Car Dealer. Any player can then select the Class and Track to race on. At the start of the game only the first three tracks on Bronze are available to play, however playing through the Single Player Career Mode will unlock the later classes, tracks and bonus tracks.

HOTSEAT

Select Hotseat to play a 2, 3 or 4-Player turn based game in the Bonus Rag-Doll Sports Mode. You only need one controller for this mode since each player takes it in turns.

After selecting the amount of players to compete, you will be asked to enter the name of Player 1 via the on-screen keyboard. Player 1 will then get to choose their car. Once selected, players 2, 3 and 4 will have the same choices until everyone has entered their name and chosen a car.

The next step is to choose an event. At the start of the game only the first two events are available to play, however playing through the Single Player Career Mode will unlock the later events.

The rules for each event are the same as the Single Player game, only this time you are competing against other people!

For further details on Rag-Doll Sports see page 6.

OPTIONS

Game Options

Imperial Units ON/OFF	This will change the units used in game to either Imperial or Metric. e.g. The Speedo.
Overlay Gauges ON/OFF	This will turn the in game overlay gauges either ON or OFF. e.g. The Speedo and Rev Counter.
Race Map ON/OFF	This will turn the in game map either ON or OFF.

Sound Options

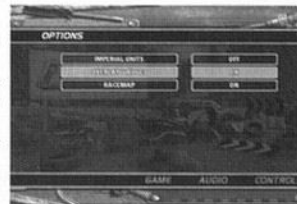|	
Race Music Volume	Adjust the in game music volume
Menu Music Volume	Adjust the menu music volume
SFX Volume	Adjust the in game SFX volume

Controller Options

Controller Vibration ON/OFF	This will turn the Controller Vibration function either ON or OFF.
Configure Controller	Choose your preferred controller configuration from the three available variations.

CREDITS

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Tools
sPVS™ Visibility Optimization library
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Music: Splendid, Lyrics: Ana
From the album "Devil is a girl"
(P) 2002 BMG Finland Oy
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www.labplanet.net

**THE APRIL TEARS
"LITTLE BABY IS COMING"**
Dead Frog Records
www.deadfrogrecords.com
Lyrics/Music: Andreas Jismark &
Jimmy Monell
Published by Tom Bone Music

**SUBROC
"CLOSE THE WINDOWS"**
Tom McCreery, guitarist
Written and Performed by Subroc
www.subroc.co.uk

**KID SYMPHONY
"HANDS ON THE MONEY"**
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Published by Chrysalis Music Ltd.

**KILLER BARBIES
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**KILLER BARBIES
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Written by Silvia Garcia Pintos and
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BMG Music Publishing Ltd.

**SPLATTERHEADS
"FISH BISCUIT"**
Music and lyrics by Splatterheads.
Taken from "Bot - The Album",
Subway Records, Germany.

**THE HISS
"BACK ON THE RADIO"**
Performed by The Hiss
Written by Bah-Kamara, Barrera, Franco,
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**AMPLIFIRE
"DROWN TOGETHER"**
Performed by Amplifire
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www.amplifire.com

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"PERFECT GOODBYES" and "HEARTLESS"**
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"NO MAN'S LAND" and "KING OF DEFEAT"**
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"TEENAGE SCREAMERS"
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**AGENT BLUE
"SOMETHING ELSE"**
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Nic Andrews, Calum Murphy, Mark Taylor, Josh Hill
Published by Agent Blue

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MUSIC BANDS:

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